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CONTENT - Page - 1

S. No	Topic	Author	Page No
1.	KNOWLEDGE ECONOMY IN SOUTH AFRICA – A REVIEW	Prot. Dr. Ravinder Rena	
2,	A STUDY ON THE RISE OF DIGITAL MARKETING - AN INDIAN PERSPECTIVE	Rani Anthony Raj and M Rajatha	08-13
3,	DIGITALIZATION OF HUMAN RESOURCE MANAGEMENT	Naveen Raj M, Sanjay L.A and Chandrashekhar P	14-18
4.	DIGITAL MARKETING OPPORTUNITIES AND IMPLICATIONS	Mrs. Rohini Yathish	19-2
5,	THE BLOCKCHAIN TECHNOLOGY	Mrs. Anusha S Sangondimath	24-29
6,	A STUDY ON DIGITAL DISRUPTION IN THE FINANCIAL SERVICES SECTOR		30-33
7.	DIGITAL DISRUPTIONS AND ITS IMPACT ON TOURISM AND HOSPITALITY MANAGEMENT	T. Madhumathi	34-36
8.	A STUDY ON DIGITAL DISRUPTIONS AND ITS IMPACT IN THE FIELD TOURISM AND HOSPITALITY MANAGEMENT	Prathima B J and Lokeshwari D V	37-39
9.	DOCUMENT RETRIEVAL IN E- GOVERNANCE	Latha Kurian	40-44
10.	DISRUPTIONS WITH RESPECT TO DIGITAL LEARNING - IMPACT ON STUDENT PERSONAL AND EDUCATIONAL LIFE IN JP NAGAR	B. Rammya	45-48
11.	THE IMPACT OF ONLINE SHOPPING ON SMALL TRADERS IN BANGALORE CITY	Mrs. Kusuma G S and Mr. Guruprasad M S	49-53
12.	DIGITAL DISRUPTIONS AND ITS IMPACT ON E-GOVERNANCE	Ms. Kishwar Sultana, Ms. Nandini M Hegde and Ms. Yashodha G,	54-56
13:	E- LEARNING EDUCATION IN INDIAN - PRESENT AND FUTURE	Dr. Raghvendra B. N. and RAVI.N	57-61
14.	ROLE OF TECHNOLOGY IN INDIAN HIGHER EDUCATION	Mrs. Latha CV	62-66
13.	A STUDY ON DIGITAL IMPACTS ON HIGHER EDUCATION AND ITS MPLICATIONS ON EMPLOYABILITY	Savitha H S	67-70

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DISRUPTIONS WITH RESPECT TO DIGITAL LEARNING - IMPACT ON STUDENT PERSONAL AND EDUCATIONAL LIFE IN J P NAGAR

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disruption in learning has become an accelerating me is the recent times. Digital disruption is the change that when new digital technologies and business models the value proposition of existing goods and services. we both positive and negative impact on the student positive impact includes students become aware of the sechnology which helps them to climb greater heights, access of knowledge and information for students makes the whole world fall into their small pockets. The impacts include students getting addicted to the new loss of social and personal touch and other health problems. The objectives of the study are to analyse the of digital disruptions on the personal and professional the students, to identify the benefits of digital disruption students and to analyse the awareness level of students the recent digital disruptions. The researcher the need for the study due to the latest digitlisation happening at an alarming rate now across the world. purpose the researcher proposes to collect from 100 students using a structured series containing twenty questions. The research is and the researcher proposes to use random to collect the data and analyse it through various the graphs charts etc. Digital Disruption in education a positive impact on the students personal and al lives.

words: Digital Disruption, students, e-learning, ICT,

anduction:

disruption is the change that occurs when technologies and business models affect proposition of existing goods and services. a rather broad way to describe changes that affect technology markets and melated markets. Definitions differ a bit - for TechTarget defines digital disruption as thange that occurs when new digital mologies and business models affect the value

proposition of existing goods and services" and specifically distinguishes those phenomena from other changes involving any competition among digital technologies, while Gartner describes digital disruption as "an effect that changes fundamental expectations and behaviors in a culture, market, industry or process that is caused by, or expressed through, digital capabilities, channels or assets."

Digital disruption is a transformation that is caused by emerging digital technologies and business models. These innovative new technologies and models can impact the value of existing products and services offered in the industry. This is why the term 'disruption' is used, as the emergence of these new digital products/services/businesses disrupts the current market and causes the need for reevaluation.

Eg .Kodak were one of the first to introduce cameras to the mainstream market. monopolised the markets for the majority of the 20th century, but unfortunately failed to keep up with the changing identities of their customers and the changing needs and expectations that came along with them.

Digital cameras made the move from being a just piece of photographic equipment to being a much more life-friendly, fun gadget. And where as Kodak originally had their target consumer pegged as female, the male digital camera market opened up thanks to the 'gadget' culture. Some clever marketing from other digital technology brands led to changes in consumer perceptions and created a new 'need' for photographic gadgets.

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This allowed brands such as Sony and Canon to swoop in and steal the hearts of the consumers with their new technologies and approaches, while Kodak stuck to their guns and fought the change for as long as they could. Despite rapidly losing market share, they refused to succumb to the inevitable force of digital disruption and in 2012 they eventually declared bankruptcy.

The digital disruption in the field of education include the fact that classrooms, lectures and textbooks are paving way for online learning, video lectures and e-books. This may be rewarding to the students or may prove negative with respect to the students. Distance learning is the new buzz word.

The researcher has taken the digital learning aspect in this study to find out whether the digital learning has had an impact on their personal and professional lives.

Positive impact

The following are the positive impact of Digital disruption with respect to digital learning to the students

- · Expanded learning opportunities
- · Better engagement of students
- · Personalized attention
- · Competency based learning
- · Immediate and quick assessment
- Access to better quality learning
- Availability of updated content
- Makes students self motivated and more accountable
- Increases employability

Limitations:

Every coin has two sides and following are the problems associated with digital learning among the students.

- · Problems of self discipline
- No personal touch
- Connectivity issues
- May not suitable for rural and illiterate population
- Requirement of skilled personnel to handle

Review of Literature

Mitchell Weisberg, June 2011, This research was undertaken at the Sawyer Business School Suffolk University in Boston, Massachusetts Student attitudes and behavior toward their use of digital textbooks (eTextbooks) in higher education was examined in an ongoing longitudinal study over two years at Sawyer Business School, Suffolk University, Students in the class were divided into six teams. Five of the teams were assigned and eTextbook device and the sixth team was given paper textbook for use through the semester. The digital technologies examined were: Amazor Kindle, Sony eReader Touch, Apple iPad enTourageeDGe, and CourseSmart. attitudes and behaviors were examined pre and post class by survey each semester, and during the semesters through quizzes, journals and classroom discussion. Differential learning was measured between the six teams. Student attitudes and behaviors are becoming more receptive to and accepting of using digital textbooks each year There was no significant difference in learning between the eTextbook devices teams or between them and the paper textbook team.

Crittenden, W. F et al (2019) It is imperative that college students gain exposure to such cutting-ede technologies and ingrain the conceptual, inquire critical thinking, creativity, and integrative learning skills needed to add value in a world where machines will work alongside humen professionals. They suggest that by embracing rather than banning technology, faculty enfranchise students through increased sensory experiences and enhanced digital activities, which will lead a greater learning. They contend that vested stakeholders-institutions of higher education professional associations, publishing companies and technology companies-need to support and strengthen faculty efforts in embracing technology to continuously enhance learning.

Robson, K. (2019) Gamification is increasingly being implemented in higher education to engage students. This article presents a gamification pedagogical exercise intended to motivate students to consider how their in-person and digital behaviors affect their personal brands. Student receive and lose points for various behaviors and

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redeemed for assignment extensions or make and limitations of the exercise, as well recommendations for marketing educators, are

for the study:

are lots of technological innovations that are mening in today's world. The mantra in todays is "innovate or perish". Hence digital mons are need of the hour but these mons should not become disruptions in the of youngers both personally and mening the impact of digital disruptions in the students personal and professional

the study:

bectives of the study are

- To analyse the impact of digital disruptions the personal and professional life of the dents with respect to digital learning.
- To identify the benefits of digital disruption
- To analyse the awareness level of students meanding the recent digital disruptions in attaction.

methodology:

primary data by administering to 100 students both at the graduation graduationlevelin J P Nagar. The data has been collected from websites

echnique - Simple random sampling

Structured Questionnaire

= 100 students of under-graduation

Analysis and Findings:

- 82% of the respondents are aware of the term digital disruption in education.
- 2. Close to 54% believe that use of ICT in classrooms is the most acceptable meaning of the term digital disruption in education. Also 25% opine that it's a combination of ICT, classes through videos, online access to materials and online availability of the classes. This shows that students are taking the digital learning as the prime important source in their life
- Among the e-resources students are aware
 of, Google and Nlist tops the list with 88%
 and students have poor awareness about
 Sodhganga and Sodhsindhu. Much of the
 information from these resources are
 basically collected for understanding the
 concepts.
- 4. 97% of the students opine that digital capabilities are required for the students growth and development which shows that the students are living in the technological era
- Though they feel that digital capabilities are basic requirement, 91% of them are using the traditional resources and not the digital resources and this is mainly due to the financial constraints on them.
- The preferred mode of digital learning among students include a combination of using PPTs, E-books, videos and PDF notes
- Nearly 60% of the students would wish to use digital learning in their educational career
- Almost 88% of the students are aware of the online courses and materials available but only 24% of the students have registered for such online courses.
- Nearly 47% of the students have accessed the e-books and almost everyone i.e 97% of them feel that e-learning resources are highly useful.
- 10. 12% of the respondents feel that digital learning gives them rich source of learning, 6% chose quick access as the major advantage, 21% believed that it improved their knowledge, 18% felt that their competitiveness in the market increased die to digital learning and remaining 43% felt

Page 47

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that they could get all the above benefits in a bouquet.

- impact of the digital 11. Regarding the disruption on their personal front, 3% felt it led to attitude change, 3% felt that it boosted their confidence, 9% felt that their creativity improved, 21% felt that it made them to think critically and 64% experienced all the above benefits.
- 12.56% of the respondents felt that digital disruption in education had a positive impact on their life -both professional and personal.
- 13. Still 6% prefer traditional learning due to its face to face contact and touch, 6% prefer only digital learning going with the technological era we are in and a whooping prefer a commination of both traditional and digital learning in education.

Limitations of the study:

The limitations of the study are as under

- The study is limited only to the field of education
- The researcher has not included the implication of digital disruption in other fields
- The sample size is 100 and hence the results may be different if large sample size is taken.

Conclusion:

It can be concluded that digital disruption in learning has had a fruitful result on students' life both at the professional level and at the personal level. These disruptions have acted in favour of the students. Digital Disruptions with respect to digital learning is very important in education sector to remain competitive and to have an edge over other students. Students' digitalexperience needs to be not only integral to learning but also contemporary in terms of technology. There is a challenge to integrate and choose the 'right level' of digital into education; it is difficult to choose tools and fully understand what technology concepts will work and succeed. Also students excessive use of digital learning would take them totally away from the traditional method and even though we are in technological era, students prefer both traditional as well as digital method of teaching and learning.

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